



Summer Camp Packing List

What TO Bring to Camp (all camps)

- Sleeping Bag or Twin-sized Bedding*
- Pillow
- Jacket or Sweatshirt
- T-shirts, Shorts
- Clothes that can get dirty/wet
- Raincoat or Poncho
- Swimsuits (girls, one piece only)
- Pajamas
- Bath & Pool Towel
- 1 pair of long pants
- Laundry Bag
- Tennis shoes
- Extra shoes that can get dirty/wet
- Shower Shoes (flip flops)
- Toiletries
- Hat
- Sunscreen, Chapstick, Bug spray
- Notepad & Pen or Pencil
- Bible (if you have one)
- Flashlight
- Water Bottle*

* = required

What NOT to Bring

Campers should NOT bring any of the following items: cash, cell phones, electronic games, food, pets, fireworks, computers, DVD players, water guns, lighters, matches, tobacco products, drugs, drug paraphernalia, alcohol, or ANY weapons.

If a camper brings any of the above items to camp, the item will be confiscated and either sent home or held until the end of the session. Campers found in possession of weapons, drugs, alcohol or drug paraphernalia will immediately be dismissed from camp and the item(s) will not be returned.

Please do not bring any valuable items to camp, as campers tend to forget, lose track of, or misplace things.

Bringing Your Own Food

In order to prevent pests we do not allow campers to bring their own food. However, if your child has certain food allergies or conditions that would prohibit them from eating our meals, please call our office at 443-712-1010 to discuss your options with our Food Service Director.

** Please mark all of your camper's belongings before coming to camp **

Additional Items for Specific Camps

Day Camp:

Water bottle and closed-toe shoes (leave in cubby all week). Swimsuit, towel, sunscreen, change of clothes, and white tshirt for tie-dye (*optional*). *Must wear long pants & closed-toe shoes for horses (no crocs).

Adventure:

Hiking shoes/boots, flashlight, sleeping bag (require), bug repellent (preferably with DEET), inexpensive backpack (optional, for carrying personal items to bathroom/camp, etc.)

Horsemanship/ Trailriding/ Extreme Rancher:

Boots with a heel (preferably western), long-sleeved shirts, jeans or long pants for riding. All Horsemanship and Trail Riding participants must bring a sleeping bag.

Paintball:

Extra clothing to play paintball in & personal water bottle. Campers may also bring their own of the following (though not required): Cleats (non-Metal), Paintball Mask, Paintball gun, Compressed Air or Anti-siphon Co2 tanks, Paintball pants, jerseys, pod-packs, Squeegee/ barrel swab, arm pads. Long sleeves.

Provided by RVR: All essential gear for gameplay is provided, including Paintball Mask, Paintball Marker (gun), filled Co2 or Compressed Air tanks, 400 Paintballs per day

Do NOT bring: Paintballs*, Paint grenades, Standard Co2 tanks, Modified Masks not meeting ASTM standards.

Your camper may bring his/her own paintball marker. Please provide your own barrel bag. Bring the manufacturer's tools included when the gun was purchased. Bring any repair parts/O-rings that were provided when the gun was produced. If you have none, it would be well advised to buy some (specific to your child's marker) at a local or online paintball store. RVR does not have any on hand and will not be able to make repairs unless parts are brought with the camper.

RVR Paintball staff will attempt repairs at the camper's consent, if the gun malfunctions, however, we are not trained technicians and will not guarantee to fix any malfunctions.

If your camper has an electronic marker, please note RVR's rules regarding them.

1. It must have a capped rate of fire at 10bps (balls per second). The manufacturer's manual provided with the gun should contain directions in accomplishing this.
2. Only semi-auto firing modes are allowed. This excludes ramping, full-auto and any mode that allows the gun to shoot more than one ball for one trigger pull.
3. Failure to follow the rules will result in your camper not being allowed to play with his/her own paintball marker.

**Each Camper is provided with 400 Paint- balls each day as part of the cost of camp; if additional paint is desired, it may be purchased at the cost of \$4 per 140 additional paintballs, \$15 for 500 paintballs, or \$50 for a case of 2,000 paintballs. 300-600 paintballs per day sustains most campers. If your camper will need more, leave extra bank money is left in your camper's bank account to allow for this.*

Camper Dress Code

We ask that all campers wear modest clothing while at camp. In instances where the appropriateness of certain clothing is in question we reserve the right to ask campers to change their attire. We expect parents to help us by making sure campers pack appropriately. *Clothing should not display any offensive language/message or drug/alcohol related graphics.*

Shirts must:

- Cover the entire back (i.e., no cutout backs, no shirts that tie in back).
- Cover the midriff area (bottom of the shirt must meet the top of the lower attire at all times).
- Cover undergarments. Not be see-through.
- Fit modestly so that chest area is covered.
- Have two straps, one on each shoulder (no tube tops, halter tops or spaghetti straps). Tank top straps must be 2-4 inches wide and must completely cover undergarments.

Shorts/Skirts/Pants:

- Skirts, and shorts should not be excessively short. It is expected that skirts/shorts will cover mid-thigh when sitting down.
- Pants must cover undergarments at all times .

Swimsuits:

- Girls should wear a modest, **one-piece swimsuit** that covers the upper chest and is not high cut. *(Tankinis that completely cover the belly are fine.)*